Data Fields Glossary

Football XG

Category	<u>Field</u>	Core	Pro	<u>Description</u>
Category Game Details	Game Details	<u>C01C</u>	<u>110</u> ✓	Unique reference for the game
Gaine Betans	Date	✓	✓	Date of game
	Time	✓	<u>√</u>	Time of Game
	Season	✓	✓	Starting year of season e.g. 2020/21 = 2020
	Home Team	✓	✓	Home Team Name
	Away Team	✓	✓	Away Team Name
	League	✓	<u>√</u>	League Name
Blend: xG	xG Home	✓	✓	xG Prediction of Home team from Blend
Predict	1101110	V	V	Model (blend of M2, X2, X10)
	xG Away	✓	✓	xG Prediction of Away team from Blend
	0 0			Model (blend of M2, X2, X10)
	Gross xG	√	✓	Total of xG Home and xG Away prediction
	Net xG	✓	✓	Net of xG Home and xG Away prediction
		V	V	(xG Home minus xG Away)
xG Blend:	Н, D, А	✓	✓	Value when comparing xG Predict HDA
Value vs	11. D. A. (4 11.10			(via Poisson Model) to current odds
Poisson	H, D, A (1st Half)	\boxtimes	✓	Value when comparing xG Predict HDA 1st Half (via Poisson Model) to current
				odds
	Overs	V	V	Value when comparing xG Predict >2.5
	>2.5			goals (via Poisson Model) to current odds
	>1.5, >3.5	\boxtimes	✓	Value when comparing xG Predict >1.5,3.5
Š]	goals (via Poisson Model) to current odds
Ž.	>0.5, >1.5 (1st Half)	\boxtimes	✓	Value when comparing xG Predict >0.5,1.5
				1st Half goals (via Poisson Model) to current odds
	<u>Unders</u>	×	✓	Value when comparing xG Predict
	<1.5,<2.5,<3.5	<u></u>		<1.5,2.5,3.5 goals (via Poisson Model) to
				current odds
	<0.5, <1.5 (1st Half)	\boxtimes	✓	Value when comparing xG Predict <0.5,1.5 1st Half goals (via Poisson Model) to
				current odds
	<u>BTTS</u>	X	√	Value when comparing xG Predict Both-
	BTTS Y and N			Teams-To-Score (via Poisson Model) to
8	A . II 1.			current odds
	Asian Handicap -1.5 to 1.5	\boxtimes	✓	Value when comparing xG Predict Asian Handicap (via Poisson Model) to current
	1.5 to 1.5			odds
Odds	H, D, A, >2.5	√	√	Odds at time of publishing (final odds on
				historical sheets)
	Overs, Unders, 1st Half, Asian	\boxtimes	✓	Pinnacle Opening Odds (if not available,
	Hair, Asian Handicap			Bet365 odds used)
Blend Model	Overs, Unders, 1st	✓	✓	Output of the Poisson Blend Model
Poisson	Half, Asian	_	_	
Output	Handicap	_		D
Other Model Predictions	Bd xG Predict H,A	√	✓	Repeat of blend model for comparison
1 redictions	M2 xG Predict H,A	\boxtimes	√	Similar to M1 below, but based on xG data only and over a shorter time period.
				only and over a shorter time period.

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<u>Category</u>	<u>Field</u>	<u>Core</u>	<u>Pro</u>	<u>Description</u>
	M3 xG Predict H,A	\boxtimes	V	Similar to M2 above but covers a 3 games period only.
	M1 xG Predict H,A	X	✓	Model based on xG, actual goals, with
				adjustments for strength of opposition and
				other factors.
	x2 xG Predict H,A	X	V	xG based Power model based on last 2 games
	x3 xG Predict H,A	X	V	xG based Power model based on last 3 games
	x10 xG Predict H,A	×	V	xG based Power model based on last 10 games
	Home, Away and	X	V	Value of each model noted above to
	>2.5 Value to each model	_		opening odds
Odds Predict Range	H,A,>2.5 Odds Range	×	✓	Based on above models, estimated odds range.
Range	Odds > Range	\boxtimes	✓	Highlight where current odds are higher
	8			than odds range
Season to data ratios	xG Ratio (Home	X	V	Expected Goals For divided by Expected
data fatios	and Away Team) GS vs xG			Goals Against Goals scored vs expected goals for
	GA vs xGA	\boxtimes	✓	
		X	✓	Goals against vs expected goals against
1	xG Ratio Diff	X	✓	Home xG Ratio minus Away xG Ratio
Tissue Odds	Home, Draw, Away Tissue Odds	\boxtimes	V	Odds based model where tissue odds for a match are based off historical odds
	Tissue Odds Value	X	V	Tissue Odds Value against opening odds
Form and	10 H PPG, A PPG	✓	▽	Home and Away Points Per Game from
Н2Н	,			the last 10 games
V.	5 H PPG, A PPG	V	V	Home and Away Points Per Game from the last 5 games
	All Form >>	\boxtimes	V	Last 10 games results from left to right
				(both home and away games included)
	Home Form >>	✓	V	Last 10 games results from left to right (Home games only)
	Away Form >>	✓	V	Last 10 games results from left to right
e e				(Away games only)
	Form TMB >>	\boxtimes	✓	Form against equivalent ranked opposition
				(T=Top ranked teams, M=Middle ranked, B=Bottom ranked).
	Form TH BH >>	X	V	Form against equivalent ranked opposition
				(TH=Top Half ranked teams, BH=Bottom Half ranked teams).
	Games without Win	\boxtimes	✓	Based on above criteria, games without win
	Games without	\boxtimes	✓ ✓	Based on above criteria, games without
	Draw		▼	draw
	Games without Loss	\boxtimes	V	Based on above criteria, games without loss
	H2H (HvA)	V	V	Head-to-head results from last 3 seasons
	TIOTI (A. I.D.			(Home vs Away Team)
	H2H (AvH)	\checkmark	✓	Head-to-head results from last 3 seasons (Away Team vs Home Team)
e e	H2H Odds	X	V	Head-to-head odds from last 3 seasons
				(HvA) where available

	The state of the s			
Category	<u>Field</u>	<u>Core</u>	<u>Pro</u>	<u>Description</u>
Odds Moves	Current Game	\boxtimes	✓	Relevant for upcoming games (see opening
(separate for				odds to current odds (closing odds once
Home/Away Team)	0/ 61			game complete)
	% Change	X	✓	% Change in odds from opening
	Last 3 Odds Moves	X	√	Last 3 games (opening to closing odds)
	Count Odds Moves	\boxtimes	√	Number of games included in the odds
				moves calculation
	% Steam	\boxtimes	√	Percentage of games where odds have decreased (shortened) over last 5/10 games
	% Drift	\boxtimes	V	Percentage of games where odds have
]		increased (drifted) over last 5/10 games
League	Prior 2 seasons	\boxtimes	✓	Leagues averages from the prior 2 seasons
Averages	averages (Goals, xG,			
i a	1st Half goals, H%,			
	D%, A%, Overs,			
i i	BTTS)			Lagrana avanagas from 1 200 1
	Last 300 games vs Last 2 seasons	\boxtimes	√	League averages from last 300 games vs last 2 seasons (see where league averages are
3	averages			above/below historical averages)
	Last 100 games vs	\boxtimes	✓	League averages from last 100 games vs last
	Last 2 seasons		V	2 seasons (see where league averages are
	averages			above/below historical averages)
	Last 100 games vs	\boxtimes	✓	See where last 100 games averages are
¥.	100 games same		_	aligned with same period 1 year prior
	period prior year			(combined with stats above, can assess if
				differences are seasonal or diverging from
				historicals)
	Last 2 season ranks	\boxtimes	√	Ranks of leagues based on goals, xG,
				Match Result, Overs, BTTS (useful for
				strategy building when justifying the
Last 20	Sample			inclusion/exclusion of leagues) Number of Games in sample for statistics
Games	Sample	✓	✓	below
Scored or	Home 0-0	✓	V	Games where home team is 0-0 after 90
Conceded 1st	(90, 45 mins)	V	V	and 45 minutes
	Away 0-0	✓	V	Games where away team is 0-0 after 90 and
	(90, 45 mins)	1	1	45 minutes
	Home/Away Score	✓	V	% of times the home or away team scores
	1st			first
	Home/Away	✓	✓	% of times the home or away team
	Concede 1st			concedes first
	Home scored first	\boxtimes	✓	After home team scored first, the
	then			percentage of games end up as Win Draw
				Loss or >2.5 goals (useful for in-play
5	Δ 1	<u> </u>		strategies)
6	Away concedes first	\boxtimes	✓	After away team concedes first, the
	then			percentage of games end up as Win Draw Loss or >2.5 goals (useful for linking with
3				above stat)
	Away scored/Home	\boxtimes	✓	As above but when away team scored first
1	conceded first then		₩.	and home team conceded
	Torrected first tireir			in the second controlled

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<u>Category</u>	<u>Field</u>	<u>Core</u>	<u>Pro</u>	<u>Description</u>
	<45 scored conceded	X	√	As above but stats are only relevant for when goal is scored or conceded in first 45 minutes
Last 10 games time periods	Home Score (0-15,16- 30,31045,46-60,61- 75,76-90)	X	V	Games where a goal has been scored in defined time periods (NB: average is games with a goal in the period, not total goals within the period. For example, if a game
	Away Concede (0-15,16- 30,31045,46-60,61- 75,76-90)	×	V	had 9 games with zero goals in 0-15 mins, and 1 game with 5 goals in 0-15 mins, the average will be 10% of games had a goal within 0-15 mins i.e. the total goals within
	Away Score (0-15,16- 30,31045,46-60,61- 75,76-90)	×	√	any one game is irrelevant). This stat is for focussing on in-play goal periods where a goals is more likely.
	Home Concede (0-15,16- 30,31045,46-60,61- 75,76-90)	×	✓	
Last 10 Games		▽	✓	Averages for last 10 games (Home team stats are for home games only. Away team for away games only).
Home Goals	Count	✓	V	Number of Games in sample for statistics below
	GS	✓	V	Average of goals scored for Home Team
	GA	V	V	Average of goals conceded for Home Team
	xG+	✓	✓	Average of xG created for Home Team
	xG-	√	✓	Average of xG conceded for Home Team
Away Goals	Count	V	V	Number of Games in sample for statistics below (Separate stats for last 10,5,3 and season to date games)
	GS	✓	V	Average of goals scored for Away Team
	GA	✓	V	Average of goals conceded for Away Team
	xG+	✓	✓	Average of xG created for Away Team
	xG-	✓	✓	Average of xG conceded for Away Team
Home 1st Half, 2nd Half and 90 mins (Separate stats for both the home and away team)	<20+	V	√	Percentage of games where the team (separate for home and away) scored in first 20 mins.
	<20 Any	V	√	Percentage of games where a goal was scored in the first 20 mins in games involving the listed team
	>0.5+	✓	✓	Percentage of games where the team scored (separate stats for 1st Half, 2nd Half, and 90 mins)
	>0.5-	V	√	Percentage of games where the team conceded (separate stats for 1st Half, 2nd Half, and 90 mins)
	>0.5	✓	√	Percentage of games where there was any goal (scored or conceded) - separate stats for 1st Half, 2nd Half, and 90 mins.

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<u>Category</u>	<u>Field</u>	<u>Core</u>	<u>Pro</u>	<u>Description</u>
	>1.5+	✓	✓	Percentage of games where the team
				scored >1.5 goals (separate stats for 1st
	>1.5-			Half, 2nd Half, and 90 mins)
	>1.5-	✓	✓	Percentage of games where the team
				conceded >1.5 goals (separate stats for 1st
	>1.5			Half, 2nd Half, and 90 mins) Percentage of games where the game had
	71.3	✓	✓	in total >1.5 goals (separate stats for 1st
				Half, 2nd Half, and 90 mins)
	>2.5			Percentage of games where the game had
	72.3	✓	✓	in total >2.5 goals (separate stats for 1st
				Half, 2nd Half, and 90 mins)
Last 5 Games			✓	As above but for last 5 games (Home team
<u>Last 5 Gaines</u>		✓	V	stats are for home games only. Away team
				for away games only).
Season to Date		✓	√	As above but for season to date (only
		₩	▼	displays after 3 games) (Home team stats
				are for home games only. Away team for
				away games only).
Last 10 (Top H	Ialf/Bottom Half)	\boxtimes	✓	As above but for last 10 games against
				similar ranked opposition (ranked either a
				top half (TH) or bottom half (BH) team).
				Opposition Rank (TH or BH) included.
Last 10 (Top H	Ialf/Bottom Half)	\boxtimes	✓	As above but for last 10 games against
` ` `	,	1		similar ranked opposition (ranked either a
				top (T), Middle (M) or bottom (B) team).
				Opposition Rank (T, M or B) included.
Last 3 Games		✓	√	Focussing on averages (Goals, xG, overs
				and BTTS) for last 3 games only
Results Section	<u>.</u>	✓	√	Actual results
FT Score	Н, А	✓	√	Full time actual score (Home and Away
				Team)
FT Result	Result	✓	√	Full time result (H=Home Win, D=Draw,
				A=Away Win)
FT Result	Н, D, А	\	✓	Full time result (e.g. 1 in Home Column =
				Home win)
FT xG Result	xG Home and Away	\boxtimes	√	Final xG Numbers (coverage for >97% of
				games. Results may be delayed for up to a
				week as xG numbers are finalised)
HT Score	Н, А	✓	√	Half time actual score (Home and Away
THE	D. I.			Team)
HT Result	Result	✓	√	Half time result (H=Home Win, D=Draw,
LITE C	C.H. 14			A=Away Win)
HT xG	xG Home and Away	\boxtimes	✓	Final Half-Time xG Numbers (coverage
Result				for >97% of games. Results may be
				delayed for up to a week as xG numbers
Coals Es II	>05 >15 >25			are finalised)
Goals Full	>0.5, >1.5, >2.5,	✓	✓	Full time goals result (e.g. 1 in >2.5
Game	>3.5 BTTS			Column = game had >2.5 goals) Both teams scored during the game
		✓	✓	Both teams scored during the game
Goals 1st	>0.5, >1.5, >2.5	✓	√	Number of goals in 1st half only
Half				

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Football XG

Category	Field	Core	Pro	<u>Description</u>
Goals 2nd Half	>0.5, >1.5, >2.5	✓	√	Number of goals in 2nd half only
Win to Nil	Home Win to Nil	V	√	Home team win without conceding a goal (1 = yes)
	Away Win to Nil	V	V	Away team win without conceding a goal (1 = yes)
1st Goal	Time 1st Goal	✓	\	Time in minutes of 1st Goal (injury time goals classed as 45 or 90 minutes respectively)
	Scored First	√	✓	Home (H) or Away (A) team scored first
Opening Odds	H D A, overs and BTTS	V	V	Opening odds - best odds from Pinnacle (then B365 if Pinnacle not available).
	1 st Half (HDA, Overs/Unders)	×	\	Opening odds - best odds from Pinnacle (then B365 if Pinnacle not available)
	Asian Handicap	×	✓	Asian Handicap Odds (-1.5 to +1.5)
Profits to Opening Odds	Profits to above odds (H D A, overs and BTTS)	✓	>	Profits to Opening odds - best odds from Pinnacle (then B365 if Pinnacle not available)
	Profits to all odds noted above	×	✓	Profits to Opening odds - best odds from Pinnacle (then B365 if Pinnacle not available)
Closing Odd	H D A, overs and BTTS	✓	✓	Closing odds - best odds from Pinnacle (then B365 if Pinnacle not available).
	1st Half (HDA, Overs/Unders)	X	\	Closing odds - best odds from Pinnacle (then B365 if Pinnacle not available)
	Asian Handicap	X	✓	Asian Handicap Odds (-1.5 to +1.5)
Profits to Closing Odd	Profits to above odds (H D A, overs and BTTS)	✓	\	Profits to Closing odds - best odds from Pinnacle (then B365 if Pinnacle not available)
ž Ž	Profits to all odds noted above	X	√	Profits to Closing odds - best odds from Pinnacle (then B365 if Pinnacle not available)
Closing Fair Odds	All odds noted above	X	\	Closing odds with overround removed (to allow obtained odds to be compared to the fair odds. This is the big focus of Footballxg.com – always push to beat the closing fair odds.
Closing Line Value	Opening Price > Closing Price	×	✓	Highlights where opening odds were greater than closing odds (HAD, >1.5,>2.5m>3.5 markets)
Backfitting	Alternate 01	X	V	Column to help avoid backfitting when creating strategies (filter allows for 50% of games to be remove. Once strategy is formulated, the filtered games can be added back in. If profits/ROI vary significantly, it could be a sign the strategy was just backfitted and is not a genuine profitable angle).